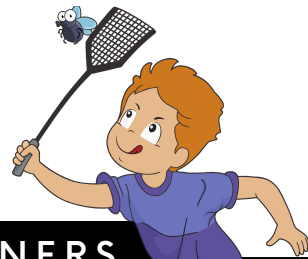


FLY TRAP



LETTER RECOGNITION FOR BEGINNERS

Both players will need a copy of this sheet, a pencil, and a die to share.

Take turns rolling the die and shading in a box with the matching letter. For example, if you roll a 5, shade in one box with a lamed. The first to shade in 8 boxes surrounding one fly wins!



ש	ת	ב	ש	נ	ל
ל		נ	מ		ו
ט	מ	ת	ל	ת	ש
ו	ל	ש	ו	מ	ל
מ		ט	ת		ט
ש	ת	ב	ל	ו	ש

INSTRUCTIONS

Trap Games



ALEF BET GAMES

WWW.HEBREWWORKSHEETS.COM

LEARNING GOALS

Students will strengthen their letter recognition of the Hebrew Letters Bet, Tav, Shin, Mem, Lamed, and Kaf.

HOW TO PLAY

Players take turns rolling the die and shading in the corresponding boxes. For example, if a player rolls a five, they will shade in any box with a Lamed. The game continues until one player shades in eight boxes surrounding a fly.

GROUP SIZE: 2

MATERIALS

PER PLAYER
Worksheet
Reference Sheet
Pencils

PER PAIR
One die or cube.
Extra Copies. Your students will want to play again, which means extra practice!

GOAL OF THE GAME

Be the first player to “trap” one fly by shading in the 8 surrounding boxes.

FLY TRAP
LETTER RECOGNITION FOR BEGINNERS

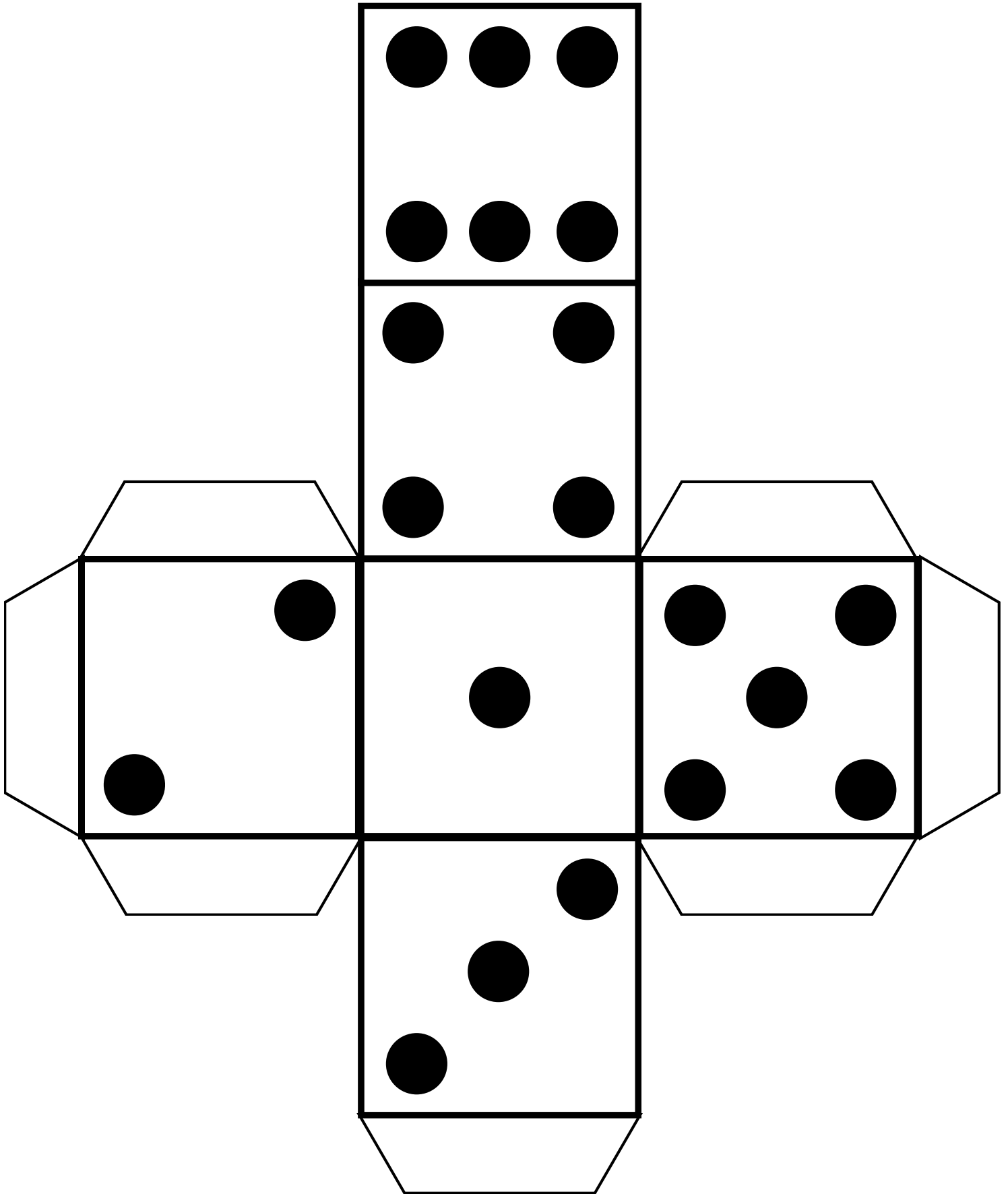
Both players will need a copy of this sheet, a pencil, and a die to share.
Take turns rolling the die and shading in a box with the matching letter. For example, if you roll a 5, shade in any box with a lamed. The first to shade in 8 boxes surrounding a fly, wins!

ש	ת	ב	ש	כ	ל
ל		כ	מ		ב
כ	מ	ת	ל	ב	ש
ב	ל	ש	כ	מ	ל
מ		כ	ת		ב
ש	ת	ב	ל	כ	ש

Letter Recognition WWW.HEBREWWORKSHEETS.COM © ALEF BET GAMES

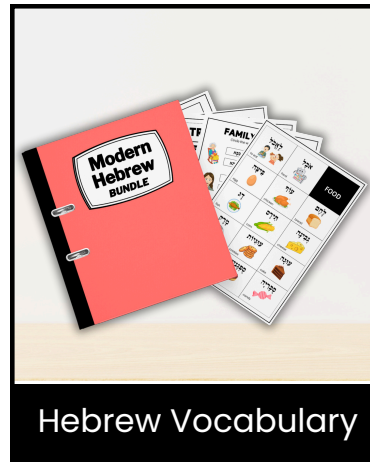
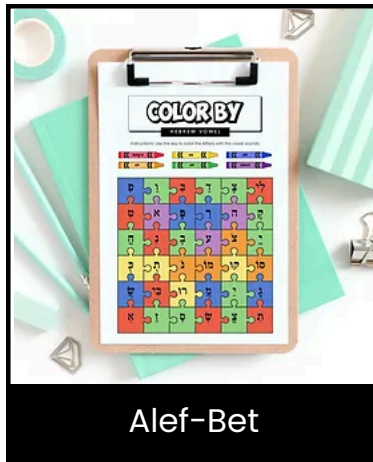
Download More Trap Games

Print on cardstock. Cut & assemble with glue or tape.



DOWNLOAD. PRINT. TEACH!

Click on a thumbnail to learn more!



Alef Bet Games



VIEW GUARANTEE

LIKE FREE STUFF?

SUBSCRIBE